OWbN Garou Game Application

GAME BACKGROUND

Description of your Games recent History/Setting:

The game has had a lot of growth and a lot of learning in the last year.

Firstly on an OOC level, the game went through a rather turbulent time between a major staff transition in the Spring of 2018, but the transition turned out very smoothly and a lot of progress has been established. The game now has a solid set of House Rules, a good Charter, and the HST has been compiling gifts into a packet that is now over 200 pages between the public (general gifts of Auspices, Breeds, and Tribe) and an ST packet (BSD, rare and ancient stuff). The player base has stayed rather stable with a general turnout of 10 to 14 players every game. The largest issue being translating Renown from Tabletop to LARP, but recently, the staff has mimicked (with permission) the base system of Renown implemented by the established OWBN game DDD.

On an IC level, early in 2018, the PC lead by the Alpha Frostbite attempted and succeeded at creating a Rank 5 Caern, the grandest possible. They faced many foes such as elder vampires, fomor, even Zzyzak, the BSD Legend was portrayed by the CBC herself as a guest ST for the large event. The PCs pulled resources and aid from all corners of the country and eventually defeated their main opposition, the Fomorian (graciously given by the Changeling Coordinator) Flygia's Suffering, Herald of the Green Court. There were several sincere casualties.

After establishing themselves, they honorable buried a fallen Fianna PC, Duncan "Strong Arm" O'Hara; however, the traditional burial was interrupted by the leader of the Fianna nation, Bron Mac Fion (graciously loaned for 1 night by the CBC) to make Duncan posthumously Elder and preform the Legendary Rite, Rite of the Hero's Sleep, the grandest honor that can be given by the Fianna tribe and the first PC to receive it in OWBN history.

Around the same time, the Elder known to the nation as Songbreaker ascended to the Rank of Legend (it should be noted that the PC was based in SoC, but the event and goodbye in RaF).

Many trials and tribulations have befallen the new Caern who struggles to balance the old ways as a rag tag grouping of Tribes and Ranks. With a distinct lack of Elders and less experience with Garou society, the young Garou have made many strides toward organization.

Most recently, it seems vampires have been noticed in the city such as the battle of the False Werewolves (Gangrel), the Scraps in the Sewer and the Spirit Quest of the Ancient Wendigo.

Of note, the Wendigo known as Yutu received visions of a native who had bitterly suffered for years. It turned out to be a tribesman (not kinfolk; Impergium target) who

was almost slayed by Wendigo, but was changed by a Gangrel. The vampire was a shaman and held the grudge for many years, beginning to freeze the caern from numerous spirit dealings. Until finally given a true warrior's death at the hands of the local Wendigo.

The future of the caern, though uncertain as the future is, seems somewhat bright as strives are made to not only combat the Wyrm, but to find honor, purpose, glory, wisdom, and, hopefully, family.

But not all is well and settled...

The church, though aiding the local people, looms largely as some sort of stronghold. The town, though prosperous, finds some unease in the everyday. Something stalks the buildings, tracking endlessly.

And in the subtlest of ways....the very earth seems to almost....churn....

Rage and Fury is located on the border between Ohio and Kentucky in the southwest in what is currently territory of Shadows Over Cincinnati (who have graciously bequeaths the territory would the game be accepted into OWBN)

Background Summary:

Rage and Fury is strictly a Garou genre game. While Fera visitors are generally accepted, other genres such as Vampire, Fae, Mage, Hunter, Mummy, Wraith, and Fallen are typically discouraged. Currently, the PC housed with Rage and Fury are strictly Garou or Kinfolk.

POLITICS OF THE CITY

Current Political Situation/Climate: The current climate of politics is stable, a climate of building greater organization and structure while trying to better grasp the traditions of the Garou nation while trying to deal with the modernity of the times. Though there are no current challenges, some grips have been made over some positions, though Alpha remains uncontested.

Please list who fills the following Greater Sept Offices (Indicate PC or NPC)

Alpha: Frostbite, Lupus, Ahroun, Athro, Get of Fenris (PC)

Beta: Maggie Farida, Homid, Philodox, Athro, Silent Strider (PC)

Master of the Challenge Benny Howard, Homid, Ragabash, Adren, Glasswalker (PC)

Master of the Rite Andrei, Homid, Theurge, Adren, Shadow Lord (PC)

Keeper of the Land Jorr, Homid, Theurge, Fostern, Get of Fenris (NPC)

Warder Loki's Tears, Lupus, Ragabash, Athro, Get of Fenris (NPC)

Gatekeeper Grasps the Fjord, Metis, Ahroun, Athro, Get of Fenris (NPC)

PC CHARACTERS:

Please list the number of each in your game below

*A=Active, I=Inactive

	Ronin	Cub	Cliath	Fostern	Adren	Athro	Elder
Black Furies			2(I)	3(I)	1(A)		
Bone Gnawers		1(I)	3(A),	1(A)			
			3(I)				
Childern of			3(A),		1(A),		
Gaia			1(I)		1(I)		
Fianna			1(A),	1(A)	1(A)		
			3(I)				
Get of Fenris			3(A),		1(I)	1(A)	
			3(I)				
Glass Walkers			1(A),	1(A)	1(A)		
			2(I)				
Red Talons				1(A)			
Shadow Lords			1(A),		2(A),		
			1(I)		1(I)		
Silent Striders			2(I)		2(A)	1(A)	
Silver Fangs				1(A)		1(A)	
Stargazers			1(A)				
Utkena			2(A)		3(A)		
Wendigo			1(A),			1(A)	
_			3(I)				
Tribeless (Cubs		5(I)					
ETC)							

Breakdown of Auspice

Ahroun	Galliard	Philodox	Ragabash	Theurge
11(A), 10(I)	5(A), 6(I)	4(A), 2(I)	9(A), 8(I)	8(A), 6(I)

Breakdown of Breed

Homid	Metis	Lupus	Kinfolk
23(A), 21(I)	5(A), 3(I)	9(A), 8(I)	3(A), 3(I)

Kinfolk (Please state what tribe they are with.)

Active

Jasmine Griess – Shadow Lord, Human Kinfolk, Has Gnosis Nova – Black Fury, Human Kinfolk, Has Gnosis Thomas Dittly – Glasswalker, Human Kinfolk, Has Gnosis, Hedge Magician

Inactive

Harley Rizer – Bone Gnawer, Human Kinfolk John McKenly – Fianna, Human Kinfolk, Has Gnosis Siana Luthra – Child of Gaia, Human Kinfolk, Hedge Magician

Please state if any of your kinfolk have any of the gifts or have any other form of supernatural abilities (Kinfolk Mages, Kinfolk Ghouls, ETC):

Active
Jasmine Griess – Has Gnosis
Nova – Has Gnosis
Thomas Dittly – Has Gnosis, Is a Hedge Magician

Inactive
John McKenly – Has Gnosis
Siana Luthra – Hedge Magician

Please list anything not of the 13 tribes, such as Bastet, or Corax: If you have more than 5 Fera, please fill out the Changing Breeds app as well, and answer this question with "see changing breeds application"

We have no Fera (active or inactive) based in Rage and Fury

What characters have Fetishes 4+ (in a single Fetish), Pure Breed 4+ or more? Pure Breed

Active

Anaya - Homid, Ahroun, Cliath, Shadow Lord Pure Breed x4
Andrei Griess - Homid, Theurge, Adren, Shadow Lord Pure Breed x5
Cerberus – Homid, Ahroun, Cliath, Get of Fenris Pure Breed x5
Ezekiel Black – Homid, Theurge, Adren, Shadow Lord Pure Breed x5
Frostbite – Lupus, Ahroun, Athro, Get of Fenris x5
Leonidas – Homid, Ahroun, Fostern, Silver Fang Pure Breed x5
Mitena – Homid, Ragabash, Adren, Uktena Pure Breed x5
Unna Schofield – Homid, Galliard, Claith, Get of Fenris Pure Breed x4
Vegard – Lupus, Ahroun, Fostern, Red Talon Pure Breed x5

Jasmine Griess – Human Kinfolk, Shadow Lord Pure Breed x5 Nova – Human Kinfolk, Black Fury Pure Breed x5

Inactive

Brianna – Homid, Theurge, Cliath, Silent Strider Pure Breed x5 [PC made under previous staff and would be discussed upon return to play]
Johnathan Smith – Homid, Philodox, Cliath, Wendigo Pure Breed x4

Lexa – Lupus, Ahroun, Cliath, Black Fury Pure Breed x5
Little Water Crow – Homid, Ahroun, Claith, Wendigo Pure Breed x5
Lynn Forrester – Homid, Ragabash, Cliath, Shadow Lord Pure Breed x4
Neith - Metis, Ahroun, Claith, Silent Strider Pure Breed x5 [PC made under previous staff and would be discussed upon return to play]
Raven's Whisper – Lupus, Ragabash, Cliath, Get of Fenris Pure Breed x5
Seeker – Lupus, Theurge, Cliath, Fianna Pure Breed x5
Skserir Erikson – Homid, Galliard, Cliath, Get of Fenris Pure Breed x5
Thalia Adelfi – Homid, Galliard, Cliath, Black Fury Pure Breed x4

John McKenly – Human Kinfolk, Fianna Pure Breed x5

Fetish

The only Fetish of such a potency (active or inactive) is the Grand Klaive owned by Andrei Griess, known to the nation as [REDACTED], Homid, Theurge, Adren, Shadowlord (Pure Breed x5), and member of the Judges of Doom. He obtained his Klaive per the CBC though the joining of the Judges of Doom.

NPC CHARACTERS:

Please list the number of each in your game below

	Ronin	Cub	Cliath	Fostern	Adren	Athro	Elder	Legend
Black Furies						1		
Bone Gnawers						1		
Childern of						1		
Gaia								
Fianna						1		
Get of Fenris				1		1		
Glass Walkers						1		
Red Talons								
Shadow Lords								
Silent Striders								
Silver Fangs								
Stargazers								
Utkena								
Wendigo							1	
Tribeless (Cub,								
ETC)								

Breakdown of Auspice

Ahroun	Galliard	Philodox	Ragabash	Theurge
1	1	2	2	2

Breakdown of Breed

Homid	Metis	Lupus	Kinfolk
4	1	3	

Kinfolk (Please state what tribe they are with.)

Please state if any of your kinfolk have any of the gifts or have any other form of supernatural abilities (Kinfolk Mages, Kinfolk Ghouls, ETC):

Please list anything not of the 13 tribes, such as Bastet, or Corax:

Wyrm Distribution:

Black Spiral Dancers: 1 BSD, an Athro (No R&U) named Pac-Man specializing in bite damage

Fomori: 5 Fomori of generic power

Banes: 1 very large (No R&U) bane under a nuclear powerplant that closed

Any other creatures of the Wyrm (Corax turned to the Wyrm and away from Gaia, etc.):

No other creatures specifically of the Wyrm are currently on the rampage.

What characters have Fetishes 4+ (in a single Fetish), Pure Breed 4+ or more?

No Fetishes or Pure Breed of that value exist on NPCs currently housed.

OTHER SUPERNATURALS

The following section requests that any other supernaturals be mentioned in the application. Please include a description under each of the general plot you plan to run with them. Also include any R& U concerning them

Kindred/Cainite: A full Sabbat pack of Elders (though powerful they contain no R&U)

Wraiths: A single Wraith of incredibly base level power (no R&U) exists as a companion to a PC

Changlings: Two changelings, Troll (No R&U) and a Sidhe (No R&U) exist as a companions to a PCs

Mage: A single Hedge Mage named Hilda specializing in wards (No R&U)

Other: A single Hunter of basic power (No R&U) prowls the city

RARE AND UNIQUE CREATURE APPLICATIONS:

Please create a character sheet, in which you list all details for that creature type (Vampire, Garou, etc.) for each individual Rare and Unique Creature you have in your Game. We ask that

you send these when you send your application. Rare and Unique Characters are not necessarily NPCs. OWBN Council likes knowing of them so that the balance of Rare and Unique types of characters is maintained in games.

If you have questions as to if a character is considered R&U please ask the SubCoord working with you or reference the current R&U Bylaws for OWBN.

The following are considered Rare and Unique: Any Garou Rank 5 (Can be PC) or 6 (must be NPC): Fera (Can be PC):

The only R&U character housed at Rage and Fury is the NPC Elder Theurge Ki "Nyaalanwi Mskwaawipi", Lupus of the Wendigo tribe. He has no further R&U other than his rank.

Rage and Fury has 1 R&U item associated with it which is the Grand Klaive owned by PC Andrei Griess. It's paperwork will be added to the application.

Other

Any Famous/Historical People (ie Catherine the Great, Michelangelo, Joan d'Arc etc): Mummies (of any sort):

Demons/Deamons/Devils/Imps etc:

Any other special creations unique to your Chronicle (ie a sentient obilisk):

We have several creations of note.

We have portals to a video game/TV pocket Realm, a pocket realm of darkness, and a pocket realm of Wyld.

In the pocket realm of Wyld we do have a T-Rex spirit known as Mr. Smiley, he wears magnanimous amounts of golden bling that weighs several tons and has been stolen at least once.

OWBN BYLAWS

Have you read the Character, R&U, Administrative and Coordinator Bylaws and feel that you understand them, are willing to uphold them in your chronicle, and enforce them in game and in interactions with others? (All STs names must be listed here to assure that they all have read them.)

I hereby certify that I have and will. ~ Gary L Bown Jr., HST of RaF

I hereby certify that I have and will. ~ Sarah Sweeney, ST of RaF

I hereby certify that I have and will. ~ Alex Richardson, ST of RaF